







Chi Zhang

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RESEARCH INTERESTS

Mobile & Ubiquitous Computing; Mobile & Ubiquitous Sensing;
Wireless Power Delivery; Wireless Networking;
Internet of Things (IoT); Ultra-low-power Computing & Communication Systems;
Cross-Layer Optimization; Software Hardware Co-design

EDUCATION

University of Wisconsin-Madison

M.S. & Ph.D. Electrical and Computer Engineering Sept. 2013 – Dec. 2017
Minor: Computer Science
Dissertation: Augmenting Mobile and Ubiquitous Interactions with Computational Light Sensing
Advisor: Xinyu Zhang

University of California San Diego

Visiting Graduate Student Sept. 2017 – Dec. 2017

Huazhong University of Science and Technology

B.E. Optoelectronics Engineering Sept. 2009 – Jul. 2013

SELECTED PUBLICATIONS

“*” marks co-primary authors.

Catttery: Scalable Battery-like Room-level Wireless Power

Chi Zhang*, Sidharth Kumar*, Dinesh Bharadia
ACM International Conference on Mobile Systems, Applications, and Services (MobiSys), 2019
Acceptance ratio: 22.7% (39 / 172)

Automating Visual Privacy Protection Using a Smart LED (LiShield)

Shilin Zhu*, Chi Zhang*, Xinyu Zhang
ACM International Conference on Mobile Computing and Networking (MobiCom), 2017
Acceptance ratio: 18.8% (35 / 186)

Pulsar: Towards Ubiquitous Visible Light Localization

Chi Zhang, Xinyu Zhang
ACM International Conference on Mobile Computing and Networking (MobiCom), 2017
Acceptance ratio: 18.8% (35 / 186)

LiTell: Robust Indoor Localization Using Unmodified Light Fixtures

Chi Zhang, Xinyu Zhang
ACM International Conference on Mobile Computing and Networking (MobiCom), 2016
Acceptance ratio: 14.2% (32 / 226)

Towards a Visible Light Network Architecture for Continuous Communication and Localization (Starfish)

Jialiang Zhang, Chi Zhang, Xinyu Zhang, Suman Banerjee
ACM Workshop on Visible Light Communication Systems (VLCS), 2016

Extending Mobile Interaction Through Near-Field Visible Light Sensing (Okuli)

Chi Zhang, Joshua Tabor, Jialiang Zhang, Xinyu Zhang
ACM International Conference on Mobile Computing and Networking (MobiCom), 2015
Acceptance ratio: 18.4% (38 / 207)

Energy Efficient WiFi Display

Chi Zhang, Xinyu Zhang, Ranveer Chandra

ACM International Conference on Mobile Systems, Applications, and Services (MobiSys), 2015

Acceptance ratio: 13.2% (29 / 219)

SELECTED DEMOS**LiShield: Privacy Protection of Physical Environment Against Photographing**

Shilin Zhu*, Chi Zhang*, Xinyu Zhang

ACM International Conference on Mobile Computing and Networking (MobiCom), 2017

Visible Light Localization Using Incumbent Light Fixtures (preliminary version of Pulsar)

Chi Zhang, Shippei Zhou, Xinyu Zhang

ACM Conference on Embedded Network Sensor Systems (SenSys), 2016

LiTell: Indoor Localization Using Unmodified Light Fixtures

Chi Zhang, Xinyu Zhang

ACM International Conference on Mobile Computing and Networking (MobiCom), 2016

PATENTS**Visual Privacy Protection System**

Xinyu Zhang, Chi Zhang, Shilin Zhu

US 10,469,763

Navigation System Tracking High-Efficiency Indoor Lighting Fixtures

Xinyu Zhang, Chi Zhang

US 10,251,027

Spatial Location Indoors Using Standard Fluorescent Fixtures

Xinyu Zhang, Chi Zhang

US 2017/0346558; WO 2017/205020

Location Aware Communication System Using Visible Light Transmission

Xinyu Zhang, Suman Banerjee, Jialiang Zhang, Chi Zhang

US 9,712,234

Touch Surface for Mobile Devices Using Near Field Light Sensing

Xinyu Zhang, Chi Zhang, Joshua Tabor, Jialiang Zhang

US 10,156,901

EXPERIENCE & PROJECTS**Google, LLC***Embedded Software Engineer*

San Diego, CA

Nov. 2019 – present

University of California San Diego*Postdoctoral Researcher*

San Diego, CA

Aug. 2019 – Nov. 2019

Validating functionalities of Wi-Fi Backscatter test chip through bench-top equipment & end-to-end setup; designing portable hardware prototype for the test chip; designing realtime packet injection & wake-up pattern generation system on commercial laptops.

Designing & implementing high-precision AoA-based localization algorithm for UWB; implementing signal processing & hardware interfacing software in Python; characterizing sources of minuscule errors in UWB localization systems.

Drafting & revising 2 proposals for industrial research awards; supervising multiple undergraduate, M.S., & Ph.D. students.

Bitinno Technologies, Inc.

Senior System Engineer

San Diego, CA

Jan. 2019 – Jul. 2019

Defining MAC timing requirements for Wi-Fi/Bluetooth/BLE transceivers; designing transceiver testbeds.

Defining Bluetooth/BLE/audio SoC; budgeting for power/area/memory/pins; estimating resource requirements from firmware & application perspective; estimating interface & power-rail requirements from board-level system; designing coordination & synchronization mechanisms; evaluating baseband/DSP/audio/voice/codec/peripheral IPs.

University of California San Diego

Postdoctoral Researcher

San Diego, CA

Mar. 2018 – Jan. 2019

Developing *Capterry*, a human-safe, uninterrupted, scalable capacitive wireless power transfer (CPT/WPT) system for IoT devices, which delivers milliwatt-level power at 4.4 m distance & to 10+ devices simultaneously; prototyping high-speed, MCU-controlled half-bridge inverter with tunable frequency; modeling & formulating design guidelines for TX compensation/matching networks; designing & implementing *Capterry* RX & battery-powered measurement instruments; running TX/RX simulations with LTSpice; designing & implementing showcase applications (UWB localization & BLE sensing station) hardware & firmware.

Prototyping ultra-low-power 802.11-compatible TX with off-the-shelf ICs on 4-layer PCB with meandered delay lines; developing baseband firmware for the TX on low-power MCU; verifying the TX with WARP SDR & Wi-Fi card's monitor mode.

Developing ultra-wide-band (UWB) array targeting VR-grade localization & tracking; prototyping hardware for the array on 4-layer PCB with SPI, USB, clock distribution & reworking UWB modules to feed external synchronized clocks; developing firmware for controlling 10s of UWB transceivers as tags/monitors while reporting to PC via USB, on top of a single MCU; analyzing channel impulse response (CIR) information & deriving angle-of-arrival (AoA) to complement time-of-flight (ToF).

Prototyping *PRel*, a massive scalable backscatter antenna array for enhancing 5-GHz Wi-Fi signal, which doubles MIMO throughput; designing reflector array's circuit for selecting each unit & latching reflector phase state; developing MCU firmware for controlling the arrays & communicating via a UART bus; prototyping the reflector array on 4-layer PCBs with delay lines, CMOS RF switches & patch antennas.

University of Wisconsin-Madison

Research & Project Assistant

Madison, WI

Sept. 2014 – Dec. 2017

Developing *LiShield*, a system exploiting characteristics of smartphones camera sensors to block unauthorized photo/video capture while working like regular lighting; modeling & analyzing CMOS camera sensor exposure under flickering light source; designing flicker waveform to mitigate potential attacks while being imperceptible to human eyes; prototyping multi-channel USB-controlled high-power LED drivers, which takes waveform data from MATLAB; designing evaluation methods & metrics (PSNR & CW-SSIM). [ACM SIGMOBILE Research Highlights for MobiCom'17 \(1 out of 35\)](#), [media coverage in 7+ languages](#), [about to be licensed to a major film production company](#).

Developing *Pulsar*, a high-precision (10 cm) angle-of-arrival (AoA) based 3D indoor localization system with photodiodes instead of power-hungry cameras; prototyping sensor hardware (including transimpedance amplifiers based on op-amps), which streams continuous dual-channel light intensity data via USB & DMA; designing specialized signal processing algorithm to reliably separate multiple light sources that have spurious frequency components; developing Android App that streams samples from USB OTG & processes the signals in real-time (including JNI & native libraries).

Developing *LiTell*, an accurate & robust indoor localization system reusing existing fluorescent lights as landmarks; modeling flicker frequency distribution (due to manufacturing error in fluorescent ballasts) & recognition accuracy; characterizing & modeling smartphones' rolling-shutter cameras for sensing high-frequency flicker of fluorescent lights; designing signal processing algorithm to extract weak & aliased frequency components from camera images & implementing corresponding OpenCV-powered Android App; designing & implementing USB to dual-rail power supply (boost + charge-pump) for high-speed light sensor, and later a single-rail version of the sensor. [Wisconsin Alumni Research Foundation \(WARF\) Innovation Awards 2016 Finalist \(6 out of 400+\)](#).

Developing *Okuli*, a light-weight infrared-based touch sensing system with 2 low-cost light sensors & 1 cm 2D localization accuracy; modeling accurate light propagation & reflection channel with imperfections of light sensors & LEDs; designing algorithm for mitigating interference & background signal; designing & implementing MCU (Arduino) & PC software for evaluation, & a test apparatus where *Okuli's* performance can be compared with capacitive touchscreens in real-time.

Improving energy efficiency of Miracast (Wi-Fi Display) on top of Android 4.2, achieving up to 60% power savings through cross-layer optimization; identifying & profiling opportunities for power savings under different scenarios; designing & implementing measurement apparatus for smartphone power consumption; modifying Wi-Fi kernel driver to allow forcing power-saving modes from user-space; patching Android framework to eliminate transcoding overhead & unnecessary screen updates; patching RTP/RTCP implementation to allow switching between different H.264 streams; designing & implementing Android App for benchmarking, which emulates map navigation & slide shows with predefined timing.

Developing *Starfish*, a visible light communication (VLC) network assisted by localization for better hand-off, which is the first few research works for VLC at network-level; Designing & implementing localization system for visible light communication (VLC), including interfacing IMU (accelerometers/gyroscopes/magnetometers on I²C bus) from Linux user-space on an ARM single-board computer.

Prototyping real-time network emulator for 60-GHz millimeter-wave (802.11ad/WiGig) networks on top of 10-gigabit-Ethernet (10GE); developing kernel driver module with kernel-mode networking for separating emulator control & payload data traffic over 10GE; developing lossless video streaming application for evaluating the emulator.

Prototyping software-defined, MATLAB-controlled heart-rate monitoring wrist watch, with specialized photoplethysmography (PPG) optical sensor array attempting to mitigate motion artifacts.

Developing Android App that dumps RAW capacitive touchscreen values (capacitance image) from smartphones with Synaptics touchscreen controllers; modifying Android kernels to add/expose test interface for exporting capacitance image.

Designing & implementing a isolated power-line injector for injecting arbitrary signal generated by instruments into AC outlets for sensing research.

Teaching Assistant

Sept. 2015 – Dec. 2015

Mobile Computing Lab (cloud-enabled, context-aware Android App development for undergraduate students)

SERVICE

Reviewer:

IEEE Transaction on Mobile Computing (**TMC**)

IEEE Transaction on Knowledge and Data Engineering (**TKDE**)

IEEE Sensors Journal

IEEE/ACM International Symposium on Quality of Service (**IWQoS**)

IEEE International Conference on Computer Communications (**INFOCOM**)